

APPy: Annotated Parallelism for Python on GPUs

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Motivation

- Scientific Python programs can often benefit from using a GPU
- Two common approaches for GPU acceleration in Python
 - Library-based accelerations (e.g. CuPy), but many programs cannot be expressed using pre-defined operators alone
 - Creating custom CUDA/OpenCL/Numba CUDA kernels is challenging and time-consuming to get correctness and high performance
- Our solution (APPy)
 - Users write regular sequential Python code + annotate with simple pragmas
 - The compiler automatically generates GPU kernels from it

	CuPy	CUDA	APPy
Productivity	High	Low	High
Generality	Low	Very high	High

A quick example of APPy

- An ordinary loop-based SpMV implementation in Python

```
1. def spmv(A_row, A_col, A_val, x):  
2.     N = A_row.shape[0]  
3.     y = empty([N - 1], dtype=A_val.dtype)  
4.     for i in range(N - 1):  
5.         y[i] = 0.0  
6.         for j in range(A_row[i], A_row[1+i]):  
7.             cols = A_col[j]  
8.             y[i] += A_val[j] * x[cols]  
9.     return y
```

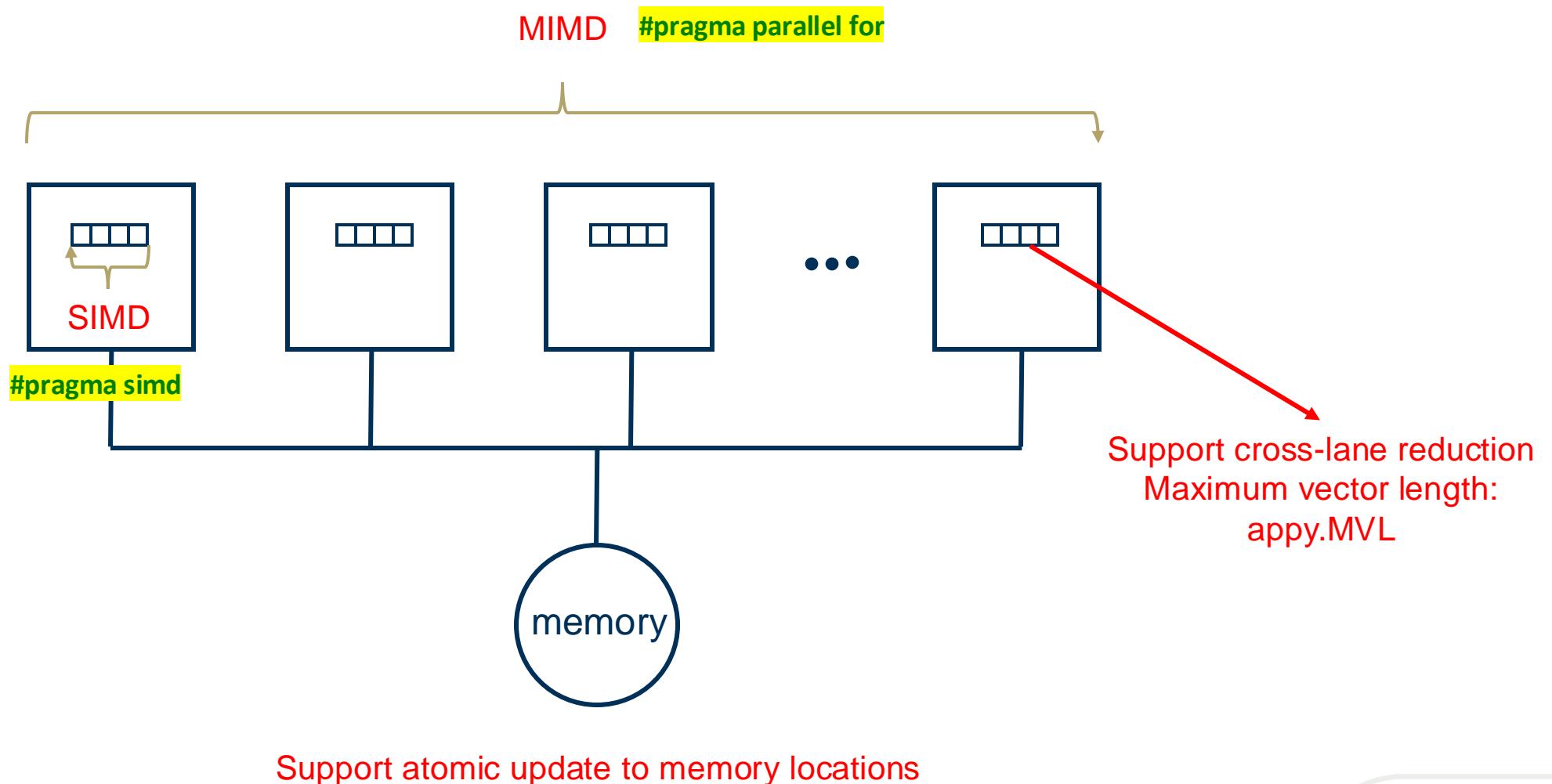
A quick example of APPy

- An ordinary loop-based SpMV implementation in Python
- Ordinary SpMV parallelized with APPy

```
1. def spmv(A_row, A_col, A_val, x):  
2.     N = A_row.shape[0]  
3.     y = empty([N - 1], dtype=A_val.dtype)  
4.     for i in range(N - 1):  
5.         y[i] = 0.0  
6.         for j in range(A_row[i], A_row[1+i]):  
7.             cols = A_col[j]  
8.             y[i] += A_val[j] * x[cols]  
9.     return y
```

```
1. @appy.jit  
2. def spmv(A_row, A_col, A_val, x):  
3.     N = A_row.shape[0]  
4.     y = empty([N - 1], dtype=A_val.dtype)  
5.     #pragma parallel for  
6.     for i in range(N - 1):  
7.         y[i] = 0.0  
8.         #pragma simd  
9.         for j in range(A_row[i], A_row[1+i]):  
10.             cols = A_col[j]  
11.             y[i] += A_val[j] * x[cols]  
12.     return y
```

Abstract machine model: a multi-vector processor



APPy compiler directives

- Annotations for loops
 - `#pragma parallel for`
 - `#pragma sequential for`
 - `#pragma simd`
- Annotations for statements
 - `#pragma atomic`
- Annotations for tensor expressions
 - `#pragma {dim}>{properties}`
- Difference from OpenMP codegen
 - OpenMP directly exposes the parallelism hierarchy of the GPUs and requires more complicated pragmas to generate GPU code
 - OpenMP does not recognize and compile tensor expressions

Vector addition with APPy

Software

```
1. @appy.jit
2. def vector_add(a, b, c, N):
3.     #pragma parallel for
4.     for i in range(N):
5.         c[i] = a[i] + b[i]
```

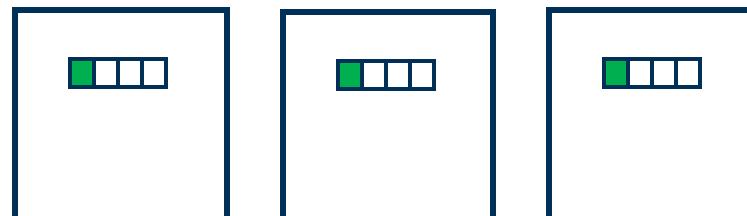
Hardware
(abstract)

$i = 0$

$i = 1$

$i = 2$

...

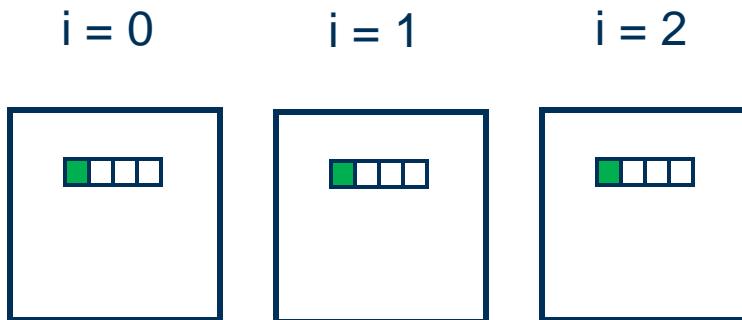
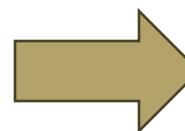


N workers launched

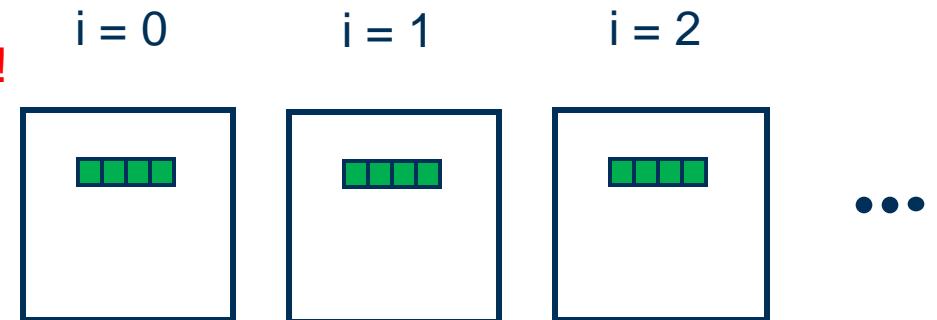
Utilize both layers of parallelism: parallel for + SIMD

```
1. @appy.jit  
2. def vector_add(a, b, c, N):  
3.     #pragma parallel for  
4.     for i in range(N):  
5.         c[i] = a[i] + b[i]
```

```
1. @appy.jit  
2. def vector_add(a, b, c, N):  
3.     #pragma parallel for SIMD  
4.     for i in range(N):  
5.         c[i] = a[i] + b[i]
```



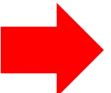
Performance boost!



Two ways to utilize vectorization

Annotate the loop with
#pragma simd

```
1. @appy.jit
2. def softmax_loop_oriented(a, b, M, N):
3.     #pragma parallel for
4.     for i in range(M):
5.         m = float('-inf')
6.         #pragma simd
7.         for j in range(N):
8.             m = maximum(m, a[i,j])
9.         s = 0.0
10.        #pragma simd
11.        for j in range(N):
12.            s += exp(a[i,j] - m)
13.        #pragma simd
14.        for j in range(N):
15.            b[i,j] = exp(a[i,j] - m) / s
```



Write tensor expressions

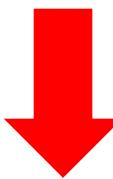
```
1. @appy.jit(auto_simd=True)
2. def softmax_tensor_oriented(a, b, M, N):
3.     #pragma parallel for
4.     for i in range(M):
5.         m = max(a[i,:N])
6.         s = sum(exp(a[i,:N] - m))
7.         b[i,:N] = exp(a[i,:N] - m) / s
```

The compiler automatically converts these tensor expressions into strip-mined loops with operator fusion

Productivity improvement: 15 lines to 7 lines! (Also more readable)

Tensor expressions can be parallelized too

```
1. @appy.jit(auto_simd=True)
2. def gemv(alpha, A, x):
3.     M, N = A.shape
4.     #pragma :M=>parallel :N=>reduction(sum:y)
5.     y[:M] = mv(alpha * A[:M, :N], x[:N])
```

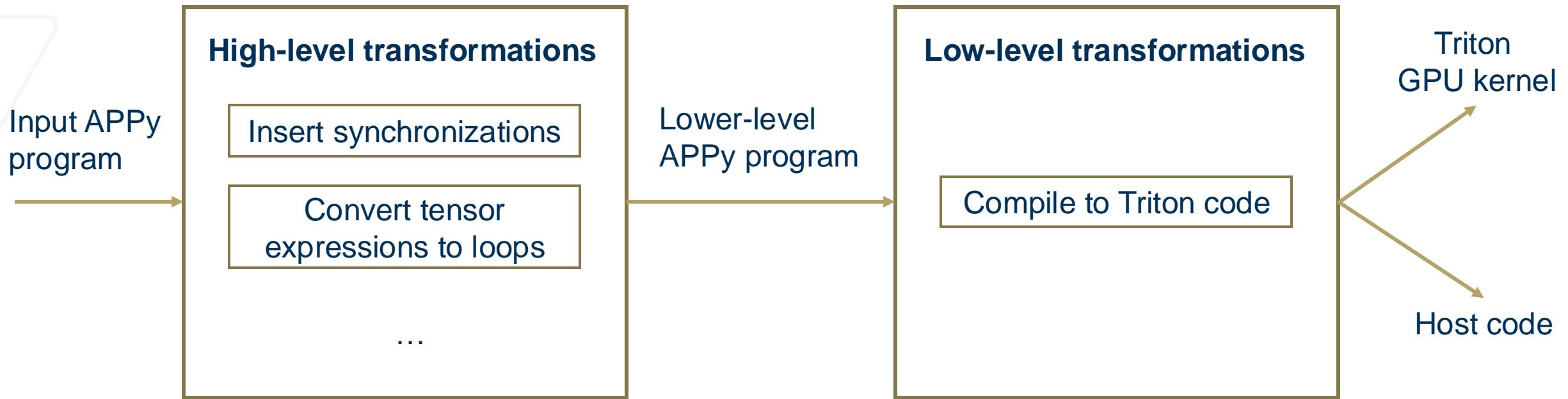


Compiler generated explicit loop

```
1. @appy.jit
2. def gemv_transformed(alpha, A, x):
3.     M, N = A.shape
4.     #pragma parallel for
5.     for _i0 in range(0, M, 1):
6.         y[_i0] = 0.0
7.         for _i1 in range(0, N, appy.MVL):
8.             _v1 = appy.vidx(_i1, appy.MVL, N)
9.             y[_i0] += sum(alpha * A[_i0, _v1] * x[_v1])
```

Implementation

- All transformation passes are Python AST based



A code generation example

```
1. @appy.jit(auto_simd=True)
2. def gemv(alpha, A, x):
3.     M, N = A.shape
4.     #pragma :M=>parallel :N=>reduction(sum:y)
5.     y[:M] = mv(alpha * A[:M, :N], x[:N])
```

High-level transform

```
1. @appy.jit
2. def gemv(alpha, A, x):
3.     M, N = A.shape
4.     #pragma parallel for
5.     for _i0 in range(0, M, 1):
6.         tmp = 0.0
7.         for _i1 in range(0, N, appy.MVL):
8.             _v1 = appy.vidx(_i1, appy.MVL, N)
9.             tmp += sum(alpha * A[_i0, _v1] * x[_v1])
10.            y[_i0] = tmp
```

Gen device code

```
1. @triton.jit
2. def _kernel(M, N, A, A_stride0, A_stride1, x, \
   x_stride0, y, y_stride0, MVL: tl.constexpr):
3.     _i0 = tl.program_id(0) * 1
4.     tmp = 0.0
5.     for _i1 in range(0, N, MVL):
6.         tmp += tl.sum(
7.             alpha * tl.load(
8.                 A + _i0*A_stride0 + \
9.                 _i1 + tl.arange(0, MVL),
10.                mask=_i1 + tl.arange(0, MVL) < N
11.            ) *
12.            tl.load(
13.                x + _i1 + tl.arange(0, MVL),
14.                mask=_i1 + tl.arange(0, MVL) < N
15.            )
16.        )
17.    )
18.    tl.store(y + _i0, tmp)
```

Gen host code

```
def gemv(alpha, A, x):
    M, N = A.shape
    MVL = 128; grid = (M,)
    _kernel[grid](M, N, A, A.stride(0), A.stride(1), \
    x, x.stride(0), y, y.stride(0), MVL)
```

Performance evaluation

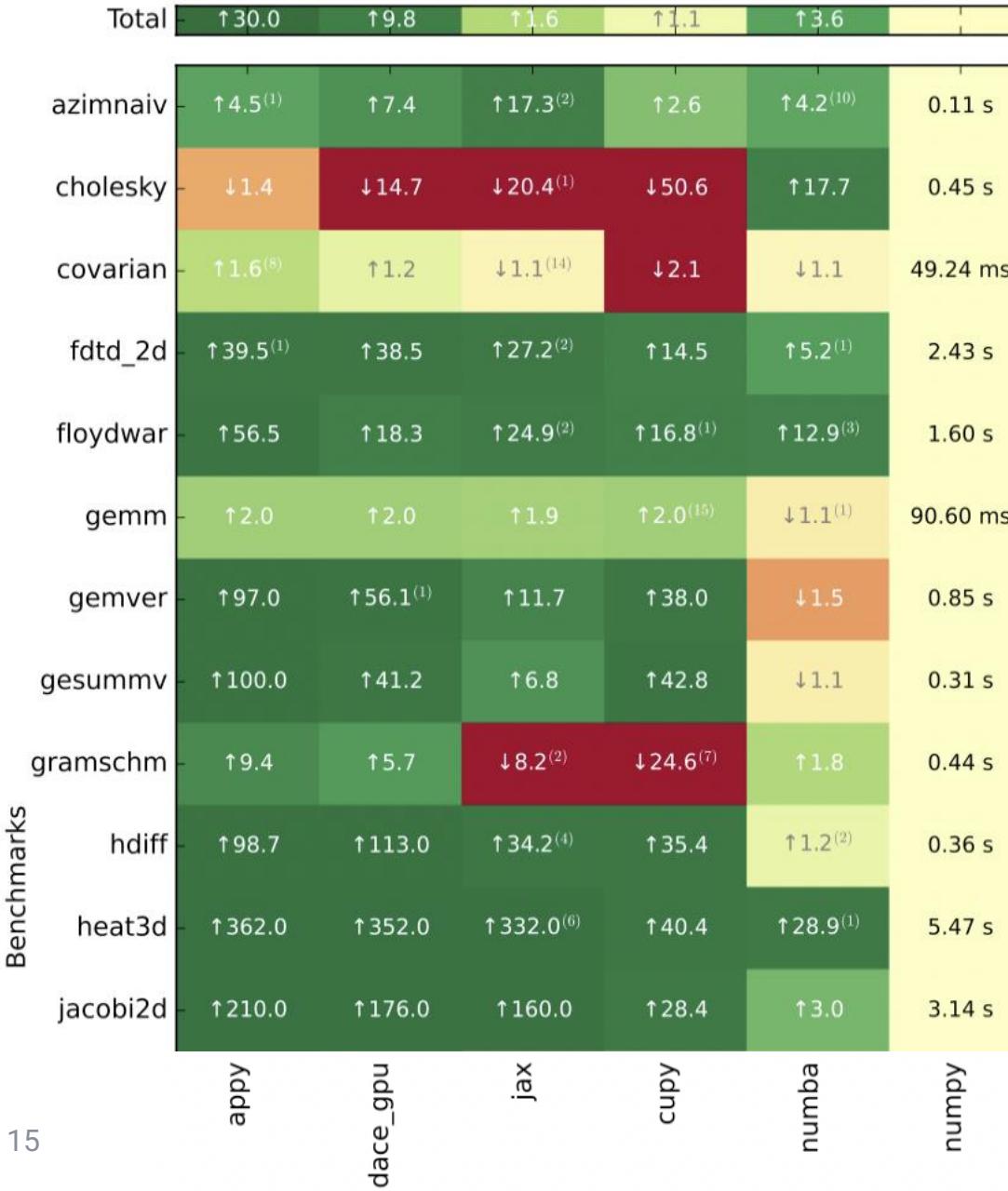
- CPU: Ryzen 7 5800X
 - 8 cores
 - Cache sizes
 - L1: 32K, L2: 512K, L3: 32M
- GPU: RTX 3090
 - 10496 cuda cores, 82 SMs
 - Cache sizes
 - L1: 128K, L2: 6M
- Benchmarking methodology
 - Each benchmark is run 10 times and report median
 - Each benchmark run is ~ 1 second
- Comparisons
 - NumPy (CPU library), CuPy (GPU library)
 - Numba (SOTA CPU compiler), JAX (SOTA JIT compiler with GPU backend), DaCe-GPU (SOTA GPU compiler)
- 20 kernels
 - azimint_naive
 - cholesky
 - covariance
 - fdtd_2d
 - floyd_warshall
 - gemm
 - gemver
 - gesummv
 - go_fast
 - gramschmidt
 - heat_3d
 - jacobi_1d
 - jacobi_2d
 - softmax
 - spmv
 - symm
 - syr2k
 - syrk
 - trisolv
 - trmm

Performance results

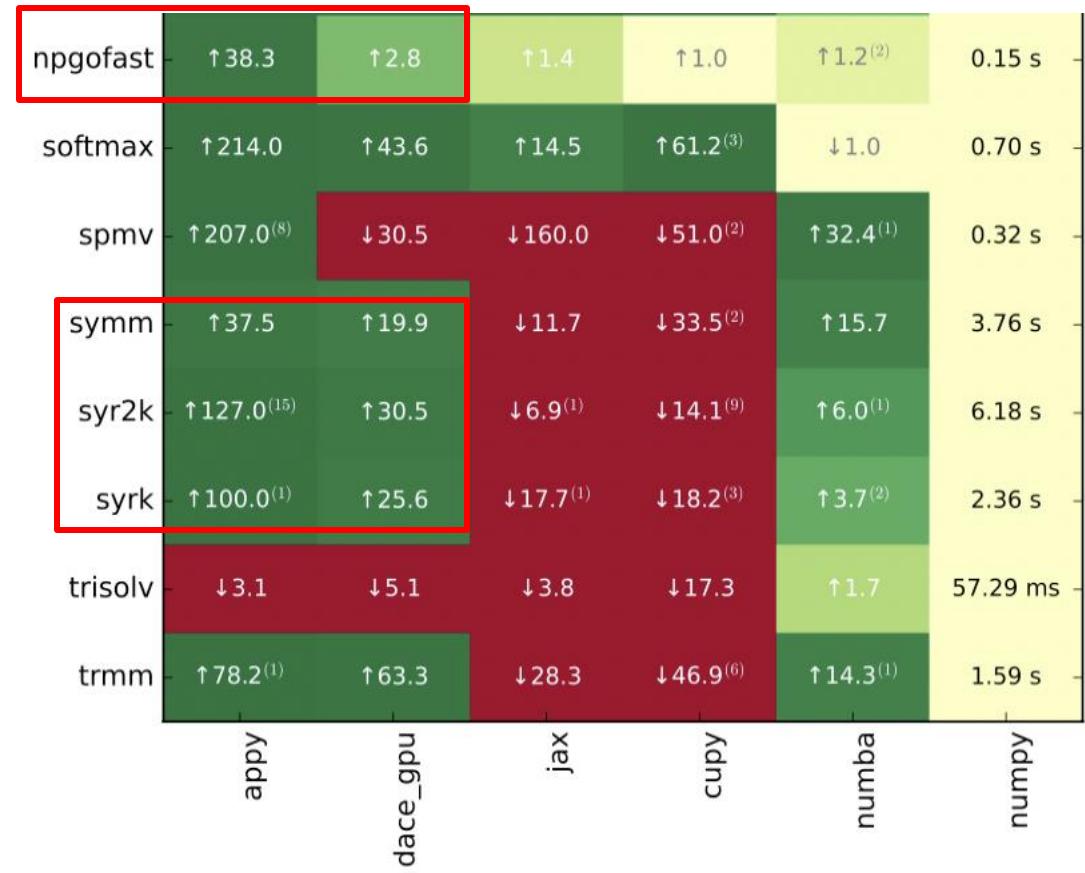
- NumPy
 - Rightmost column shows absolute runtime
- Other frameworks: speedups/slowdown relative to NumPy
 - Acknowledgment: visualization script from npbench (ETH)
 - Up arrow indicates speedup (from light green to dark green)
 - Down arrow indicates slowdown (from orange to red)
- Summary of APPy's performance (geometric means)
 - 30x speedup over NumPy
 - 8.3x speedup over Numba
 - 30x speedup over CuPy
 - 18.8x speedup over JAX (with JIT)
 - 3.1x speedup over DaCe-GPU

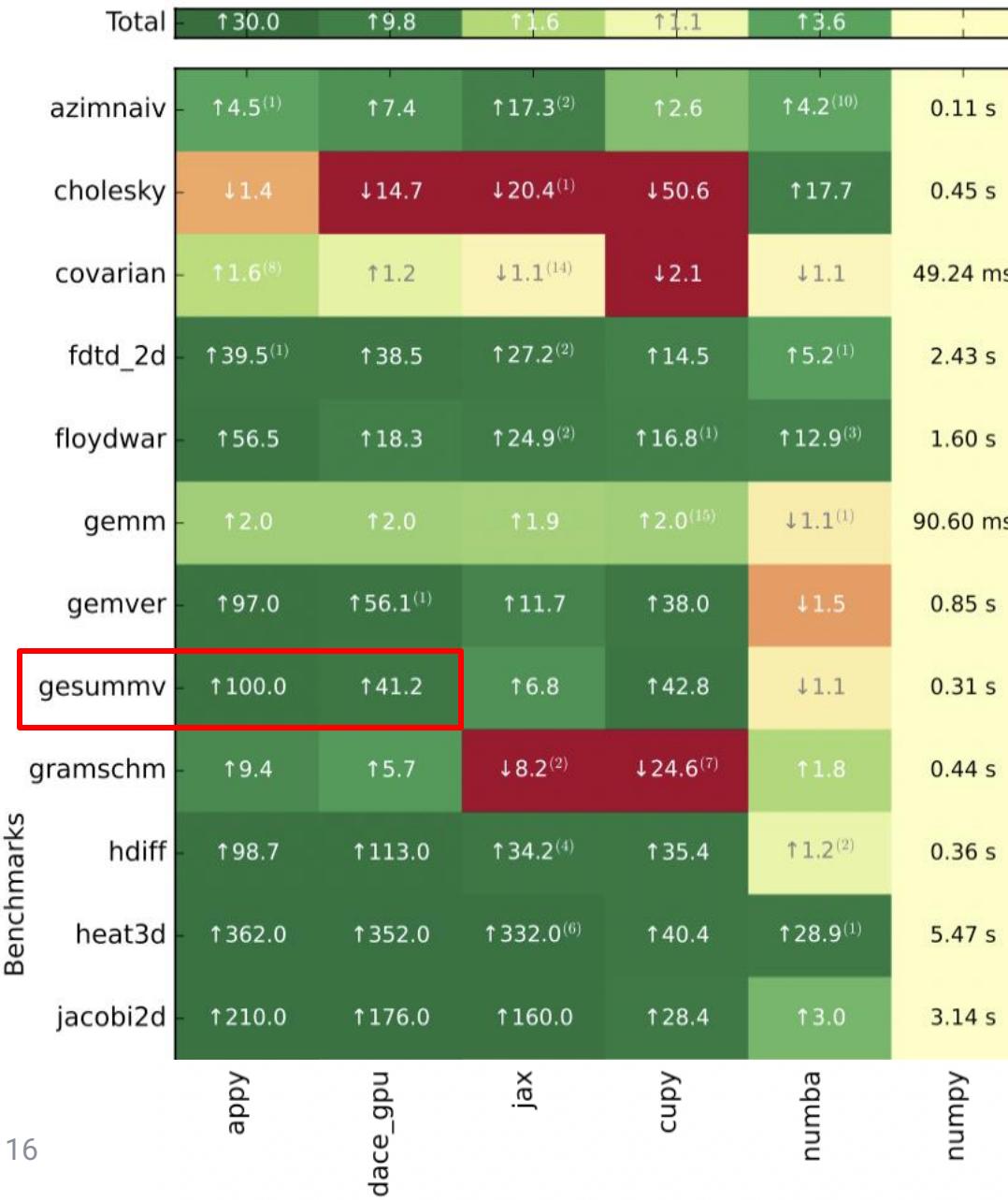
Benchmarks	Total	appy	gpu_dace	jax	cupy	numba	numpy
azimnaive	↑ 30.0	↑ 4.5 ⁽¹⁾	↑ 7.4	↑ 17.3 ⁽²⁾	↑ 2.6	↑ 4.2 ⁽¹⁰⁾	0.11 s
cholesky	↓ 1.4	↓ 14.7	↓ 20.4 ⁽¹⁾	↓ 50.6	↑ 17.7		0.45 s
covarian	↑ 1.6 ⁽⁸⁾	↑ 1.2	↓ 1.1 ⁽¹⁴⁾	↓ 2.1	↓ 1.1		49.24 ms
fdtd_2d	↑ 39.5 ⁽¹⁾	↑ 38.5	↑ 27.2 ⁽²⁾	↑ 14.5	↑ 5.2 ⁽¹⁾		2.43 s
floydwar	↑ 56.5	↑ 18.3	↑ 24.9 ⁽²⁾	↑ 16.8 ⁽¹⁾	↑ 12.9 ⁽³⁾		1.60 s
gemm	↑ 2.0	↑ 2.0	↑ 1.9	↑ 2.0 ⁽¹⁵⁾	↓ 1.1 ⁽¹⁾		90.60 ms
gemver	↑ 97.0	↑ 56.1 ⁽¹⁾	↑ 11.7	↑ 38.0	↓ 1.5		0.85 s
gesummv	↑ 100.0	↑ 41.2	↑ 6.8	↑ 42.8	↓ 1.1		0.31 s
gramschm	↑ 9.4	↑ 5.7	↓ 8.2 ⁽²⁾	↓ 24.6 ⁽⁷⁾	↑ 1.8		0.44 s
hdiff	↑ 98.7	↑ 113.0	↑ 34.2 ⁽⁴⁾	↑ 35.4	↑ 1.2 ⁽²⁾		0.36 s
heat3d	↑ 362.0	↑ 352.0	↑ 332.0 ⁽⁶⁾	↑ 40.4	↑ 28.9 ⁽¹⁾		5.47 s
jacobi2d	↑ 210.0	↑ 176.0	↑ 160.0	↑ 28.4	↑ 3.0		3.14 s
npgofast	↑ 38.3	↑ 2.8	↑ 1.4	↑ 1.0	↑ 1.2 ⁽²⁾		0.15 s
softmax	↑ 214.0	↑ 43.6	↑ 14.5	↑ 61.2 ⁽³⁾	↓ 1.0		0.70 s
spmv	↑ 207.0 ⁽⁸⁾	↓ 30.5	↓ 160.0	↓ 51.0 ⁽²⁾	↑ 32.4 ⁽¹⁾		0.32 s
symm	↑ 37.5	↑ 19.9	↓ 11.7	↓ 33.5 ⁽²⁾	↑ 15.7		3.76 s
syr2k	↑ 127.0 ⁽¹⁵⁾	↑ 30.5	↓ 6.9 ⁽¹⁾	↓ 14.1 ⁽⁹⁾	↑ 6.0 ⁽¹⁾		6.18 s
syrk	↑ 100.0 ⁽¹⁾	↑ 25.6	↓ 17.7 ⁽¹⁾	↓ 18.2 ⁽³⁾	↑ 3.7 ⁽²⁾		2.36 s
trisolv	↓ 3.1	↓ 5.1	↓ 3.8	↓ 17.3	↑ 1.7		57.29 ms
trmm	↑ 78.2 ⁽¹⁾	↑ 63.3	↓ 28.3	↓ 46.9 ⁽⁶⁾	↑ 14.3 ⁽¹⁾		1.59 s

This work

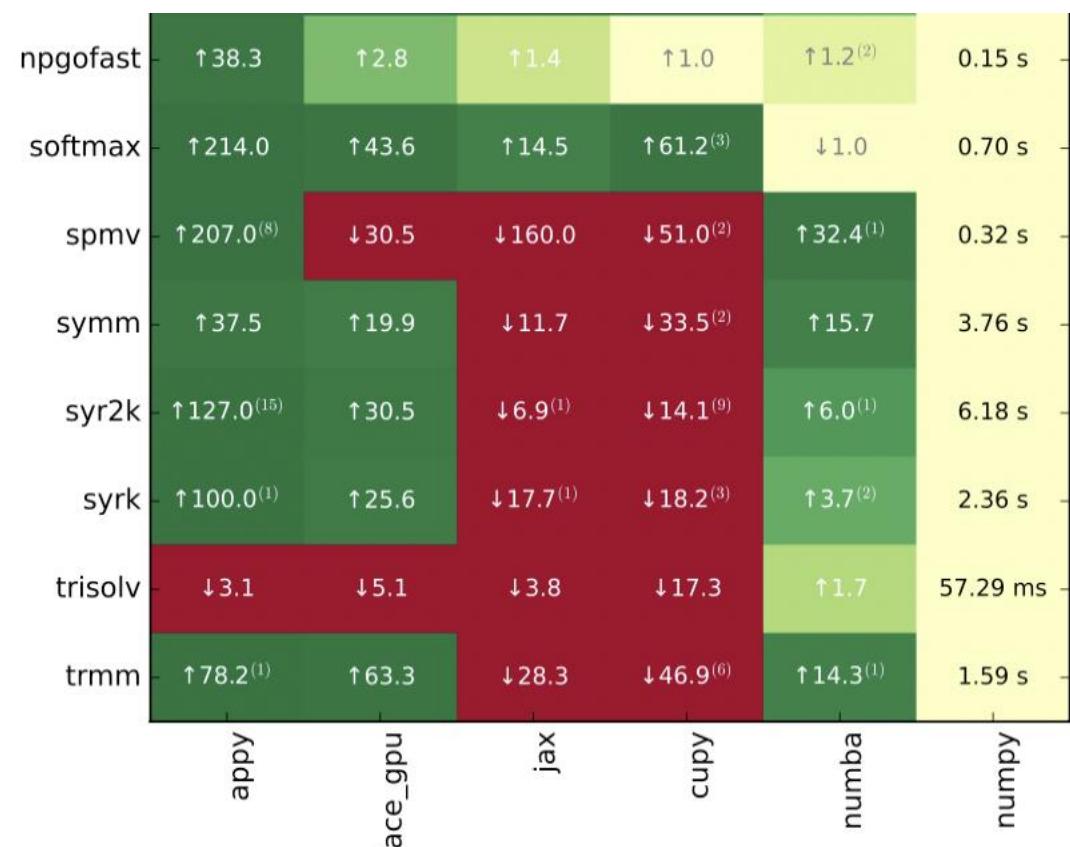


APPy is faster than DaCe due to more parallelism achieved





APPy is faster than DaCe due to more operator fusion and better locality



GitHub page

The screenshot shows the GitHub repository page for `habanero-lab/APPy`. The repository is public and has 295 commits. The code history shows several updates, including changes to `appy`, `examples`, and `setup.py`. The repository details page includes sections for About, README, MIT license, Activity, Custom properties, and Reporting.

About

APPy (Annotated Parallelism for Python) enables users to annotate loops and tensor expressions in Python with compiler directives akin to OpenMP, and automatically compiles the annotated code to GPU kernels.

README

APPy (Annotated Parallelism for Python) enables users to parallelize generic Python loops and tensor expressions for execution on GPUs by adding OpenMP-like compiler directives (annotations) to Python code. With APPy, parallelizing a Python for loop on the GPU can be as simple as adding a `#pragma parallel for` before the loop, like the following:

Code

main · 1 Branch · 0 Tags

Go to file

Code

Notifications

Fork 2

Star 19

Readme

MIT license

Activity

Custom properties

19 stars

2 watching

2 forks

Report repository

Releases

No releases published

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